## JUDICIAL QUALIFICATIONS COMMISSION STATE OF SOUTH DAKOTA

500 East Capitol Avenue Pierre, SD 57101 Telephone 605-773-2099 Fax 605-773-8437

Robert L. Morris, Chair Timothy Engel, Vice Chair Hon. Cheryle Gering, Secretary Rory King Hon. Bobbi Rank Raleigh Hansman Eric DeNure Lori Grode, Executive Assistant Email: Lori.Grode@ujs.state.sd.us

December 30, 2024

## Notice of Judicial Vacancy - Third Judicial Circuit, Position D

TO: All Active Members of the State Bar of South Dakota

FROM: Cheryle Gering, Secretary, Judicial Qualifications Commission

With the upcoming retirement of the Hon. Gregory Stoltenburg in the Third Judicial Circuit, the Judicial Qualifications Commission is now taking applications. The duty station for this position will be Brookings. The current salary for a circuit court judge position in South Dakota is \$181,426.30 annually and will be subject to any increase as approved by the legislature effective July 1, 2025. In addition, circuit court judges and their dependents are eligible to participate in the State of South Dakota's health insurance plan, and circuit court judges participate in the State's defined benefit retirement plan.

All lawyers and judges interested in applying should obtain the application form at <a href="http://ujs.sd.gov/">http://ujs.sd.gov/</a>, or contact Lori Grode at the State Court Administrator's Office. The application must be returned to the Administrator's Office and must be postmarked no later than 5:00 PM on February 14, 2025. Applicants should make sure the application form submitted is the 2018 version.

You may also obtain the application form by writing or telephoning:

Lori Grode State Court Administrator's Office 500 East Capitol Avenue Pierre, SD 57501

Telephone: 605-773-2099

Email: lori.grode@ujs.state.sd.us

Or, visit http://ujs.sd.gov/ for current job openings.

The Third Circuit is comprised of the following counties: Beadle, Brookings, Clark, Codington, Deuel, Grant, Hamlin, Hand, Jerauld, Kingsbury, Lake, Miner, Moody and Sanborn.